

Frequency Threshold = 1

Frequency Threshold = 2



- opid*reg*mat*random.variable + OPID*conf*reg*MAT*RANDOM.VARIABLE + opid*CONF*reg*mat
- CONF*REG*RANDOM.VARIABLE + CONF*reg*mat*random.variable + opid*reg*mat*random.variable + OPID*conf*reg*MAT*RANDOM.VARIABLE + opid*CONF*reg*mat
- CONF*REG*RANDOM.VARIABLE + opid*CONF*mat + CONF*reg*mat*random.variable + opid*reg*mat*RANDOM.VARIABLE
- CONF*REG*RANDOM.VARIABLE + opid*CONF*mat + CONF*reg*mat*random.variable + opid*reg*mat*RANDOM.VARIABLE + OPID*conf*reg*MAT*RANDOM.VARIABLE
- CONF*REG*RANDOM.VARIABLE + opid*CONF*mat + CONF*reg*mat*random.variable + opid*reg*mat*RANDOM.VARIABLE + OPID*conf*reg*MAT*RANDOM.VARIABLE
- CONF*REG*random.variable + OPID*CONF*mat*random.variable
- CONF*REG*RANDOM.VARIABLE + OPID*CONF*mat*RANDOM.VARIABLE
- CONF*REG*RANDOM.VARIABLE + OPID*CONF*mat*RANDOM.VARIABLE + opid*CONF*REG*mat
- CONF*REG*random.variable + opid*CONF*mat*RANDOM.VARIABLE + OPID*CONF*reg*mat + opid*conf*reg*mat*random.variable
- CONF*REG*RANDOM.VARIABLE + OPID*CONF*mat*RANDOM.VARIABLE + opid*CONF*REG*mat + opid*conf*reg*mat*random.variable
- CONF*REG*random.variable + OPID*CONF*reg*mat + opid*conf*reg*mat*random.variable
- CONF*REG*RANDOM.VARIABLE + opid*CONF*REG*mat + opid*conf*reg*mat*random.variable
- CONF*REG*RANDOM.VARIABLE + OPID*CONF*mat*RANDOM.VARIABLE + opid*reg*mat*random.variable + opid*CONF*REG*mat
- CONF*REG*random.variable + OPID*CONF*reg*mat
- CONF*REG*RANDOM.VARIABLE + OPID*CONF*reg*mat
- CONF*REG*random.variable + opid*CONF*REG*mat + OPID*CONF*reg*mat
- CONF*REG*random.variable + opid*CONF*reg*mat + OPID*CONF*reg*mat + opid*conf*reg*mat*random.variable
- CONF*REG*random.variable + opid*CONF*REG*mat + OPID*CONF*reg*mat + opid*conf*reg*mat*random.variable